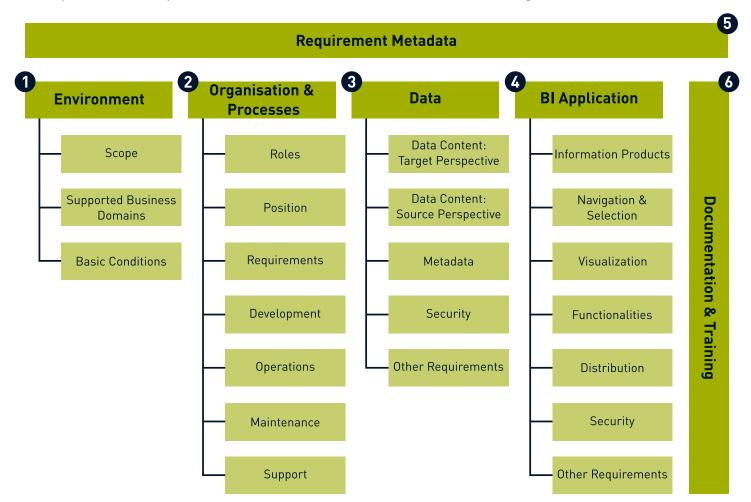


On Release-Island you can learn about running a project release. The station "Inception" can teach you how to properly start a new BI/DWH implementation project. There are several goals you should achieve during the inception phase like "Explore Initial Scope", "Form the Team", "Identify Architecture Strategy" etc. Whatever you tackle in the inception phase, is typically just a starting point. E. g., the goal "Explore Initial Scope" indicates that you should think about the rough scope of your future solution before jumping into the development. However, the topic of requirements gathering is not just an inception topic but will continue throughout the project. The requirement topics can be broken down into various categories:



During the construction phase, requirements are implemented in little increments, often called "stories". A story should always have an "end-to-end" characteristic, e.g. getting some data input (e.g. from a source system), process the data and make it actionable through some kind of user facing application. At the end of the construction phase, you should have a meaningful set of implemented increments that you can release into "production". The transition phase gives you some time to finalize the deployment, documentation needed for operations and train your users.